

Powder Mill Cub Scout Day Camp Del-Mar-Va Council, BSA

2018 Parent & Leader Guide



<http://www.delmarvacouncil.org/powder-mill-day-camp-2015/65539>

Welcome to Day Camp!

Hello, and welcome to the 2018 Powder Mill Cub Scout Day Camp! Whether this season is your Scout's first visit to our Cub Scout Day Camp or he is a seasoned veteran, he is sure to have an exciting adventure this summer! The following guide will help you and your Scout get the most out of camp this year.

Mission

The utmost priority and goal for our day camp is to provide and facilitate a safe, fun and memorable experience for Cub Scouts that allows lasting development of Scouting's Core Values and personal achievement. This will be accomplished through outdoor activities that facilitate experiential learning, morals and values guided by the principle of scouting, through team-work oriented games and sports that encourage physical fitness. Our staff is trained and always available to assist our campers.

Pre Camp Check-in Day

Date: Friday, June 22nd
Time: 6:00 – 8:00pm
Location: Granogue / Check-in Pavilion

Parents Bring:

1. BSA Medical Form (Parts A & B only required for day camp)
2. Day Camp Information Form
3. Medication Form (if your son is taking meds at camp)

Items you will receive:

1. Camp water Bottle
2. T-shirt(s) You will receive 1 with registration. Make sure you order more if you want them. Your son will need to wear a camp T shirt every day at camp.
3. A weeks' worth of labeled zip lock bags for your son's lunches
4. Den Assignment

This is also an opportunity to see the camp, meet camp staff and ask any other questions you may have.

What to bring: (make sure Scout's name is on items)

- Day Camp t-shirt (provided) & Hat
- Day Camp water bottle (provided)
- Daily packed lunch & snacks (cooler provided)
- Daypack to store your son's gear
- Spray on sunscreen¹ and Bug spray (if needed)
- Any required medication (must be left with Health Officer)

¹ Required if staff is to apply sunscreen in accordance with Safe Scouting.

Program Theme

The theme this year will be the Super Hero Training Camp. We plan to have multiple opportunities for fun and excitement as well as stations based on traditional Scouting skills like first-aid, leave no trace, orienteering and nature; all with a Super Hero theme. We will also continue to provide supervised shooting sports plus some opportunities during the week for our campers to get wet. These continue to be some of the most enjoyed activities based on feedback from our campers. Activities at camp will be consistent with the new Cub Scout Program and we will let all campers know if they have qualified for any electives. While we expect that each camper should qualify for some credit toward electives our primary purpose is for your son to have fun.

Typical Day Camp Schedule

8:00 AM	Early check-in
8:15 – 8:30	AM Opening ceremony
8:35 – 10:50	AM Program stations /activities
10:50 – 11 AM	Snack break
11:05 AM – 12:35	PM Program stations /activities
12:35 – 1:05 PM	Lunch
1:10 – 3:45	PM Program stations / activities
3:45 – 4:00	PM Closing ceremony / Check out

Scouts will be grouped into Dens and travel together throughout the day to different program areas for activities/stations. The specific programs for this year have not yet be finalized with the exception of scouting skills such as orienteering, nature, and shootings sports. Adequate time will be allotted for water and bathroom breaks and cool down time on hot days.

Advancement / Awards

The ultimate goal of our camp staff is to ensure the Cub Scouts have fun during all programs and activities at camp. We view this event as a method of keeping scouts interested and engaged in the scouting program during the summer period. We will not be specifically trying to complete Cub Scout Advancement Adventures. We want our scouts to enjoy this experience at their home unit with all of their den friends. Our focus will be on core scout skills and learning consistent with the three aims of scouting.

Nature / Skills

Nature activities focus on the world around the scout. Campers will participate in activities like learning about the many species of plants and trees at Granogue and learning the importance of being "conservation minded". We hope that the Delaware Nature Society will join us again this year with their traveling exhibit of both living and ancient animals.

Shooting Sports

Day camp offers a unique opportunity that Cub Scouts only can get at District/Council camping programs. Cub Scouts will learn safety, parts and use of bow and arrow, bb guns and sling shots as well as the opportunity to mastering their skills.

Crafts

For the creative minded, crafts allow the scout to express himself in a creative manner. With the theme of the Super Hero Training Camp, we expect your son to not only be able express himself creatively but to also explore the 'do it yourself' approach super heros have toward making their own equipment.

Den Time

Den time allows for the group of scouts to develop team building songs or skits to present at closing ceremonies and cheers to rally the den's spirit and do their best as a team.

Sports / Games

Life as a Super Hero isn't all fighting crime and a constant struggle to survive. Hero's need to stay physically fit and practice working with their super hero muscles and abilities. As Scout Super Hero's we are all "Good Guys/Gals" so Sportsmanship is always a value adhered to by our campers. Games will be both individual and team athletic events that exercise the camper's body and mind.

Rainy Days

In the case of less than favorable weather, as Boy Scouts we are prepared and have a backup plan. There will be an assortment of fun activities we can play as a group under shelter and we can still enjoy and learn about nature even in the rain. If it looks like rain make sure your scout has a rain coat.

Severe Weather

In case of severe weather conditions that make running day-camp **unsafe**:

1. At any strike of thunder, campers will move directly under cover.
2. If weather becomes too severe to run day-camp, parents will be contacted and informed that camp will be canceled and that their child needs to be picked up.
3. Camp Staff will remain on site until all campers have been picked up by pre-approved transporters.

In case of severe weather where we will need to cancel camp or shut down early we will inform you as parents as early as possible. Rain is something we can manage as scouts however electrical storms or monsoons are not. If there is a chance of rain we will hold camp.

We have a text alert system for inclement weather. This requires that you give us permission to contact you via text. If you would like to opt into this service we need you to do so using the information on the Camp Information Form you turn in at registration. Please consider allowing us to contact you that way. It should speed up and clarify communications in case of weather emergency.

Rules and Code of Conduct

Please review the following code of conduct with your camper prior to arriving at camp

1. **The Buddy System is in effect at all times.**

Den Leaders will assign buddies on the first day of camp. Buddies stay together at all times including going to the medic, restroom, etc. A Camp Staff member may allow a Cub to leave his buddy such as when a buddy must stay at the medical station or leave early. Know where your buddy is at all times.

2. **Campers must have the Camp Director's permission to leave camp any time camp is in session.**

This includes any time between opening ceremony and camp dismissal.

There must be prior written notification from the Cub Scout's parent/guardian before we will release a camper from camp

3. **Campers must ask for permission from their Den Leader before they leave their Den.**

This includes when they leave at the end of the day. A camper must only leave the camp area in the company of an authorized person to pick him up (names listed on the Transportation Release form).

4. **Tiger Cub Campers must be accompanied by a Parent Partner.**

As with all Cub Scout activities Tiger Cubs need to be accompanied by a Parent Partner at all times to participate at camp.

5. **Campers MUST leave their knives/matches at home.**

Knives, if necessary, will only be used in activity areas and they will be provided.

6. **Campers will wear closed toe shoes and socks at all times, except in certain water activities.**

Sandals, including Crocs are not authorized.

7. **Behavior**

- a. Campers will be respectful towards all adults, staff members and visitors.
- b. *Campers will be respectful and mindful of the feelings, safety and property of their fellow Scouts.*
- c. Proper language will be used at all times. Foul, profane or abusive language will not be tolerated).
- d. Campers need to leave all electronics at home (iPods, Game Boy, hand held games, etc.). If we discover them we will gladly hold on to them for safe keeping.

e. Please do not send Cell Phones to camp with your camper. If you need to reach a camper, please contact the camp director.

8. **Campers who repeatedly violate the Code of Conduct will lead to Time-out and a note home and/or possible dismissal from Day Camp if the problem persists.**

Our goal is to have a safe and fun day camp for everyone

Contact Information:

Camp Address

2900 Montchanin Road
Wilmington, Delaware
19803

(Map available on
dmvc.org website)

Camp Director

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