Pre-Camp Leader Orientation Henson Scout Reservation 2023

Meeting Notes

- ▶ Enter all questions into the Q& A function
 - You can vote up a question if you have the same question
- This meeting will be recorded and posted online for future viewing.

Our Camp's Primary Purpose

- ► To provide...
 - a meaningful outdoor experience for Scouts,
 - an opportunity to learn a new skill or hobby, or develop an existing one,
 - a method of instilling the values of the Scout Oath and Law.
 - "A week at camp is worth six months of theoretical teaching in the classroom"

-Sir Robert Baden Powell

Welcome to Camp!

Henson Leadership Team

- Camp Director, Craig Richards hsr@dmvc.org
- Program Director, Paul Derepentigny
- Health Officer, Jim May
- Climbing Director, Scott Worsham
- Assistant Camp Ranger, Chris Jensen
- ▶ Food Services Director, Jeannie Lowe

Del-Mar-Va Council Staff

- Scout Executive, Robert Nakagawa
- Director of Camping, Rick Suhrbier
- Program Administrator, Donna Bruzzese, <u>camping@dmvc.org</u>

Pre-Camp Planning

- Our fee is "All-Inclusive", and we mean it.
- Register Youth and Adults by Name and include gender for our tentage planning purpose
- Make sure your attendance numbers are correct
 - Not just the names
- Program Sign-ups are open
 - Description of Programs "Course Catalog" document is VERY useful in preparing
 - Age/Experience Recommendations
 - Some offerings get changed due to attendance (can't do some classes with 1 Scout in attendance)
- Youth Protection Training
 - ▶ Any adult staying overnight, must have current Youth Protection Training.

Pre-Camp Planning

- Paperwork
 - Unit Swim Classification
 - ▶ (email to <u>hsr@dmvc.org</u>)
 - Prerequisites
 - ▶ Prerequisite Completion Form
 - ▶ (email to <u>hsr@dmvc.org</u>)
 - ▶ Optional/If Required:
 - Order of the Arrow
 - Callouts (Letter Needed if not DMVC) and Elections (DMVC only)
 - ▶ Boater's Safety Certification

Sunday Check-In

- Arrival Time... 1:00PM but NOT earlier
- Welcome & Initial Campsite Inspection
- Car Passes (Absolutely no cars in campsites without them)
 - ▶ You will be issued 1 by your Site Guide that will be returned after Check-in
- Medical Checks
 - BSA Health & Medical Record
 - ▶ Temperature Check on Everyone (101° or higher cannot attend camp)
 - Check before leaving home to save the drive if Scout is over 101°
- Swim Checks (only if not completed before camp)
- Camp Tour
- Retreat & BBQ Dinner
- Scoutmaster & SPL Meetings
- Opening Campfire

Campsites

- Troop Trailers are allowed in Campsites
- Each site has two trash cans one for garbage and one for recyclables.
- Wagons for transporting ice and trash to and from your campsites are available behind the commissary.
- Bikes should have a specific parking area within the site.
- Hammocks are allowed if hung properly. Canvas or sticks around the tree even if you are using webbing. They may not be stacked one over another.
- Fires must remain in fire rings located in each site.



End of Week & Checkout

- Friday Night
 - Final Camp-wide Retreat Ceremony
 - Dinner
 - Closing Campfire & Awards
- Saturday Morning
 - Area Directors available for questions about program completions
 - Continental Breakfast open 7:30am-8:30am
 - ► Final Campsite Inspection with Site Guides
 - ▶ You will get to request the timing between 7:30am-9am
 - ▶ Camp Patches, Leader Survey, etc... @ Camp Office
 - ▶ 2024 Reservations & Loyalty Program

Digital Blue Cards

- Advancement Records
 - ▶ Will be available online in your registration
 - ▶ Found in the "Reports" tab
 - Can be printed as Blue Cards or Advancement Reports
 - ▶ Can be exported into Scoutbook or TroopMaster

Health & Safety

- Health Officer
 - Jim May
- Medical Forms
 - Visitor Medical Form Policy
- Medications in Camp
- Car Passes (absolutely no cars in sites without them)
 - Must be on your Medical Form or a note from Physician or a State issued Handicap Placard
- Bring water bottles to all classes.

Program

- 55 Merit Badges, BSA Awards or Trainings, many special programs
- ▶ 10 Program Areas
- Hard copy "Blue Cards" will not be collected
- ▶ 3 Types of Program Signups
 - ▶ Pre-Camp Online Sign-ups
 - ▶ Sign-ups in Camp
 - Walk-ins
- Flag Ceremonies No Marching
- Leader Volunteer Opportunities

Outdoor Skills (now includes Brownsea & Scoutcraft)

Located next to the Trading Post

- New Location
- Overnight Outpost for Wilderness Survival
- Scouts should be prepared with items such as a water bottle, pocket knife, first aid kit, bug spray, etc.



Brownsea (part of Outdoor Skills)



- Introduction to Scouting.
 Requirements from Tenderfoot to First Class are covered.
- ½ day program in conjunction with Swimming and Nature MB
- An adult leader must be present with Brownsea scouts all day (in Brownsea and in merit badges)
- Only need to register in for Brownsea (no MB signup)
- You will be notified at the Sunday night leader meeting your Scouts Brownsea Schedule.

Nature & Ecology

Located in the Lasher Activities Building

- Brownsea Scouts will take Nature MB.
 Please send an adult with them.
- Scouts taking badges such as Environmental Science will have assignments & reports to be completed outside of the class period.
- Scouts will often travel to alternate locations during classes.



Fishing

Starts outside the Lasher Activities Building

- ► Fishing and Fly Fishing MBs
- Personal equipment is encouraged but not required
- Fishing takes place primarily at the bass pond
- All fishing is catch and release
- Classes meet are transported by the trolley to fishing area. Encourage Scouts to be punctual.



Technology Located in the Yurts

- Robots, Computers, Xbox, the Tech Center has it all!
- Scouts and Adults can use equipment during 5th period under the supervision of a staff member



Aquatics

- Swimming and Lifesaving at Pool
- Kayaking, Canoeing, Watersports, Motorboating, Rowing & SUP Award at Boatyard
- Instructional Swim is available at the Pool for Scouts who are not strong swimmers
- Pre-camp swim checks are recommended for all
- Closed toed shoes are required in the Boatyard at all times, even while in or on boats.
- Safe Boaters Certificate required for Motorboating MB https://www.boat-ed.com/maryland/



Shooting Sports

Ranges are Located off the Activity Field

- Shotgun Shooting takes a considerable amount of upper body strength. Keep this in mind when allowing scouts to participate.
- No Fees for open shoot! Adults are welcome and encouraged to participate!
- Scouts working on Merit Badge qualification take priority.



Climbing

Located at the Activity Field Climbing Tower



- Climbing and belaying take a considerable amount of strength. Keep this in mind when allowing scouts to participate.
- Small harnesses are available for younger Scouts
- Ensure your Scouts have athletic wear and sneakers that are appropriate for climbing

Metal Arts - Blacksmithing

Located in the Activity Field Pavilion

- Metalworking MB
- Double period class
- Long pants and long sleeve shirt that are made of natural material required (no synthetic materials)
- Boots are recommended footwear
- All other safety equipment is provided
- Scouts keep their projects!



Metal Arts - Welding

Located in the Longhouse next to the Yurts



- Welding MB
- Long pants and long sleeve shirt that are made of natural material required (no synthetic materials)
- Boots are recommended footwear
- All other safety equipment is provided
- Scouts keep their projects!

Studio Arts Located in Nanticoke Lodge

- Totin' Chip is required and must be presented at the beginning of Woodcarving MB
- Some Scouts may need to utilize extra time to complete projects
- All supplies for Merit Badges are included



Eagle Base Located at the Yurts



- Mature scouts who are ready to work and learn should enroll in these badges
- 13 years old and First Class Scout is recommended for all Scouts to be successful
- Significant participation in class discussions and written papers is required for successful completion

A Scout is Loyal, Get Rewarded for It!

Make your job easy; return to Henson Scout Reservation or Rodney Scout Reservation next year and receive the benefits of our Loyalty Program.

BENEFITS OF REGISTERING FOR NEXT SUMMER AS A RETURNING CUSTOMER INCLUDE:

- ▶ \$200 Credit towards your invoice if you pay the per Scout deposits by Feb 1st
- A free weekend tent camping site before the 2024 summer at our camp for your entire Troop after paying the per Scout deposit by Feb 1st (some blackout dates apply)
 - Use this free weekend on us to get your new Scouts familiar with the camp
- Knowledge of our camp's program, its quality facilities, and familiarity with the camp policies that help guarantee a smooth week

Special Opportunities

- Custom T-shirt orders can be placed using the link below (please complete at least 2 weeks prior to your week at camp)
 - https://squareup.com/store/henson-scout-reservation
- Wednesday night is Pizza Night!
 - ▶ Your unit can order pizzas in the main office.
 - Pizzas will be picked up from the kitchen at 9pm and taken to your campsite as a late night snack.
 - ▶ This does not take the place of dinner.

Questions?

- If you have any questions or concerns regarding your week of summer camp, do not hesitate to reach out!
- If your unit is new to Henson and would like to send a delegation to visit your campsite and take a tour of camp prior to summer, arrangements can be made through the Camp Director.
- Program Administrator, Donna Bruzzese, <u>camping@dmvc.org</u> 302-622-3300 x127
- Henson Camp Director, Craig Richards <u>hsr@dmvc.org</u>

410-202-0053 (camp number)

443-523-2887 (cell)